

## NICKNAME

PLAYER NAME:

**ARMOR CLASS: 16** 

(Ring Mail Armor and Shield)

**ATTACKS** 

Name Modifier Damage

Handaxe +6 to hit 1d6 + 4, Melee Shortbow +3 to hit 1d6, Ranged

20 Arrows

**OTHER EQUIPMENT** 

Crowbar

Rations (1 day) Rope (50 feet) RACE: DWARF CLASS: FIGHTER

**SKILLS** 

Animal Handling +5
Athletics +6
Perception +3
Survival +3

**DESCRIPTION** 

(Check one per line, or write your own)

[ ] Grumpy or Enthusiastic [ ]
[ ] Unkempt or Well-Dressed [ ]

[ ] Long-Haired or Bald [ ]

[ ] Proud or Humble [ ]

HIT POINTS: 13

(Add or subtract your hit points here)

DRAW YOUR CHARACTER

## SPECIAL ABILITY

Once during this adventure, you can regain 6 hit points. You regain these hit points either when you take your turn during combat or after a combat ends. You can't have more hit points than the hit points on your character sheet.

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